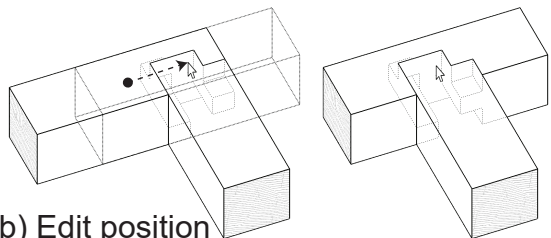
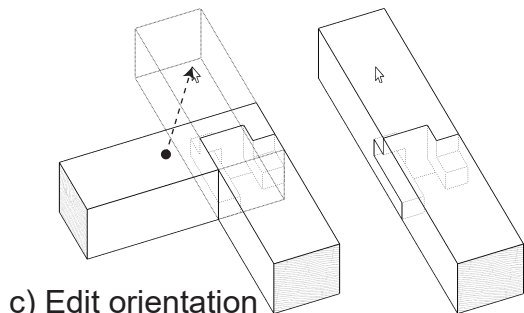


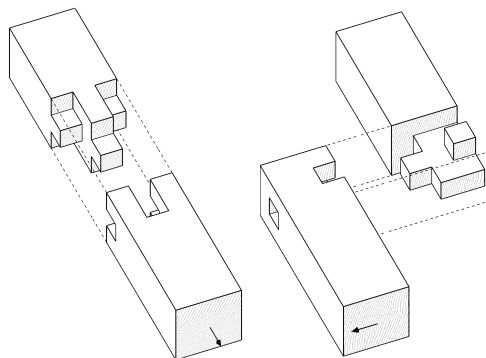
a) Edit geometry



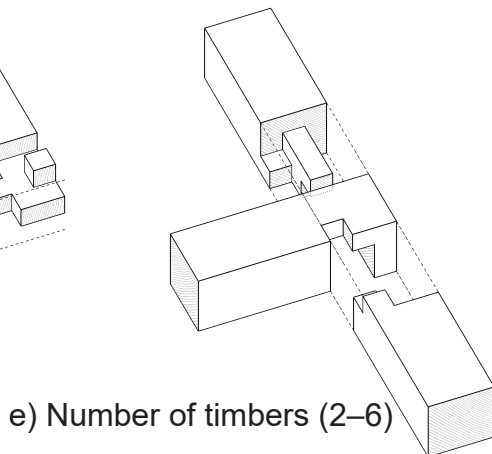
b) Edit position



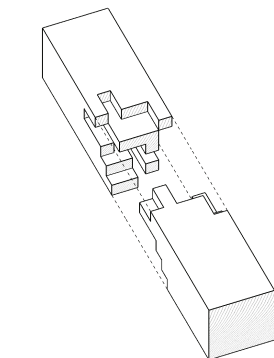
c) Edit orientation



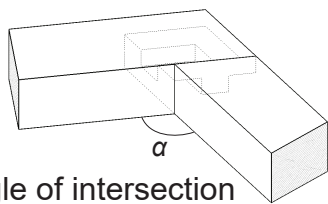
d) Sliding axis (x,y, or z)



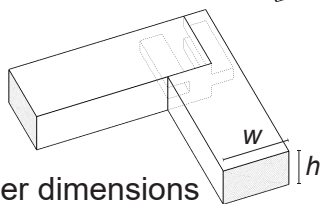
e) Number of timbers (2-6)



f) Resolution (2-5)



g) Angle of intersection



h) Timber dimensions